

Computing invariant factors:

Fact: Given $A \in \text{Mat}_{n \times n}(F)$, consider $xI - A \in \text{Mat}_{n \times n}(F[x])$

Using elem row/column ops,

one can put $xI - A$ in the form

$$xI - A \rightsquigarrow \begin{pmatrix} 1 & & & \\ & \dots & & \\ & & a_1(x) & \\ & & & \dots & a_m(x) \end{pmatrix}, \quad \text{Smith normal Form,}$$

where $a_i(x) \in F[x]$ are non-zero, monic, $\deg \geq 1$, and $a_i(x) \mid a_2(x) \mid \dots \mid a_m(x)$.

Then the a_1, \dots, a_m are the invariant factors of A .

Further, if you keep track of these ops, you can explicitly write the matrix P s.t.:

$$P^{-1} A P \text{ is in RCF (see book / posted notes)}$$

Example: $A := \begin{pmatrix} -1 & -2 & 6 \\ -1 & 0 & 3 \\ -1 & -1 & 4 \end{pmatrix} \rightarrow xI - A = \begin{pmatrix} x+1 & 2-6 \\ 1 & x-3 \\ 1 & 1 & x-4 \end{pmatrix}$

$$\begin{aligned} &\rightarrow \begin{pmatrix} 1 & x-3 \\ x+1 & 2-6 \\ 1 & 1 & x-4 \end{pmatrix} \xrightarrow{\substack{R_1 \leftrightarrow R_2 \\ R_2 - (x+1)R_1 \\ R_3 - R_1}} \begin{pmatrix} 1 & x-3 \\ 0 & 2-x-x^2 & 3x-3 \\ 0 & 1-x & x-1 \end{pmatrix} \end{aligned}$$

$$\begin{array}{l} \rightarrow \\ R_2 \leftrightarrow R_3 \\ -R_2 \end{array} \begin{pmatrix} 1 & x-3 \\ 0 & x-1 & 1-x \\ 0 & -(x-2)(x-1) & 3x-3 \end{pmatrix} \xrightarrow{C_2 - x \cdot C_1} \begin{pmatrix} 1 & 0 & -3 \\ 0 & x-1 & 1-x \\ 0 & -(x-2)(x-1) & 3x-3 \end{pmatrix}$$

$$\begin{array}{l} \rightarrow \\ R_3 + R_2 \cdot (x+2) \\ -R_3 \end{array} \begin{pmatrix} 1 & 0 & -3 \\ 0 & \cancel{x-1} & 1-x \\ 0 & 0 & -(x-1)^2 \end{pmatrix} \xrightarrow{\begin{array}{l} C_3 + 3C_1 \\ C_3 + C_2 \\ -R_3 \end{array}} \begin{pmatrix} 1 & 0 & 0 \\ 0 & x-1 & 0 \\ 0 & 0 & (x-1)^2 \end{pmatrix}$$

→ the invariant factors are $(x-1), (x-1)^2$
with companion matrices $(1), \begin{pmatrix} 0 & -1 \\ 1 & 2 \end{pmatrix}$

$$\rightarrow RCF(A) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 2 \end{pmatrix}$$

Easier way: Char poly $(A) = \det(xI - A)$

$$= \begin{vmatrix} x+1 & 2 & -6 \\ 1 & x & -3 \\ 1 & 1 & x-4 \end{vmatrix} = \begin{vmatrix} x+1 & 2 & -6 & x+1 & 2 \\ 1 & x & -3 & 1 & x \\ 1 & 1 & x-4 & 1 & x \end{vmatrix}$$

(Rule of Sarrus)

$$= (x+1)x(x-4) - 6 - 6 + 6x + 3x + 3 - 2(x-4)$$

$$= (x-1)^3 = \text{prod. of inv. factors.}$$

Possible inv. factors: $x-1, x-1, x-1$ (identity matrix) min poly = $x-1$

Check: $A-1 \neq 0$ (clear)

$(A-1)^2 = 0 \Rightarrow$ min poly = $(x-1)^2$

$(x-1)(x-1)^2 \rightarrow$ min poly = $(x-1)^2$

$(x-1)^3 \rightarrow$ min poly = $(x-1)^3$